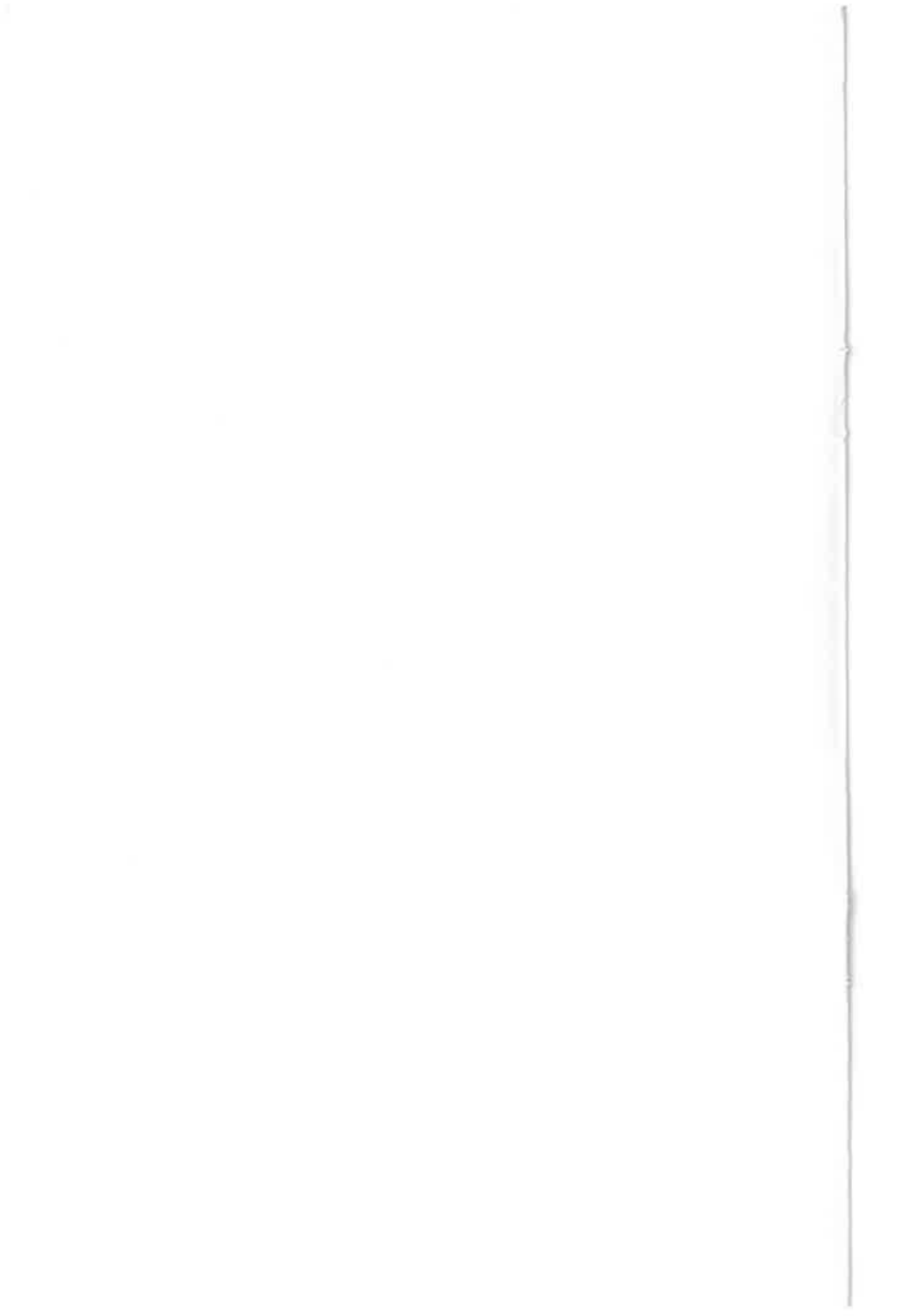


# **DSP 800**

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**Customer Display**

**User's Manual**



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# 1. INFORMATION

## Model DSP800

### A. Standard package

- |                                      |        |
|--------------------------------------|--------|
| 1. Display main unit                 | 1 pc   |
| 2. Power plug cable for power source | 1 pack |
| 3. Mounting screws pack              | 1 pack |
| 4. Side wall mounting bracket        | 1 pc   |

### B. Optional Accessories

1. Power supply adaptor DC 12V/120VAC
2. Power supply adaptor DC 12V/220VAC

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

## 2. INTRODUCTION

DSP800 Customer Display is an artistic design POS system peripheral device. It is for use with ECR, POS system to display the purchased prices and the amount of change to customers. Also it is capable to display the advertizing message. The major features of DSP800 are:

- A. Displays up to 40 characters (20 columns  $\times$  2 lines).
- B. Large font (9.2  $\times$  6.4mm) is easy to read.
- C. The vacuum fluorescent display (VFD) provides a wide viewing angle, long life, high reliability and high display quality.
- D. The blue-green display color is gentle to the eyes.
- E. The display panel is adjustable to provide the best viewing angle up to 30 degrees.
- F. The support pole is adjustable to provide the best system installation. (Height adjusted from 380mm to 550mm.)
- G. Provides good general utilities:
  - User-defined message can be down loaded.
  - International character sets.
  - Advertizing message running.
- H. Provides an interface based on RS-232C with baud rate selectable from 300 to 9600 BPS.

### 3. INSTALLATION

A. If you could get the power source DC 12V from the computer (POS system), you might use the enclosed "Power Plug Cable" pack.

1. Turn off the power on the computer (POS system).
2. Connect the power plug cable with the power source (DC 12V) inside the computer (POS system) and secure the RCA jack bracket on the rear panel of the computer (POS system).
3. Connect the RCA jack with the DC power jack on the D-sub 25 pin connector by using the RCA plug-DC plug adaptor cable.
4. Connect the D-sub 25 pin connector with the computer (POS system).
5. Turn on the power of the computer (POS system). The display will be ON.

B. If you would use the external power unit for the power supply, please refer paragraph I-B to obtain the proper optional power supply unit for the display at first.

1. Turn off the power of the computer (POS system).
2. Connect the D-sub 25 pin connector with the computer (POS system).
3. Connect the power supply unit with the DC power jack on the D-sub 25 pin connector.
4. Turn on the computer (POS system) and the power supply unit. The display will be ON.

Note: 1. Mount the DSP800 on the flat top surface of the desired place and use the enclosed mounting screws to fasten it in place.

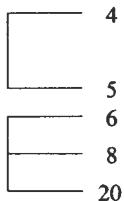
2. If you want to mount the DSP800 on a side wall surface, use side wall mounting bracket.

## 4. PIN ASSIGNMENT

### A. D-sub 25 pin female connector

Pin#	Signal
2	RXD
3	TXD
7	GROUND
9	TO NEXT
25	FROM NEXT

### Short connection



### B. DC power jack

Pin#	Signal
Center	+ 12VDC
Outer	GROUND

## 5. CHARACTER TABLES

Character code tables

A. International character set TABLE 1, when U.S.A. characters are selected.

TABLE 1

Hex.	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	0	16	SP	20	0	48	⊕	64	P	80	90	p	112	Q	128	E
1	1	17	!	33	1	49	A	65	Q	81	a	97	q	113	U	129
2	2	18	"	34	2	50	B	66	R	82	b	98	r	114	⊕	130
3	3	19	#	35	3	51	C	67	S	83	c	99	s	115	⊕	131
4	4	1A	\$	36	4	52	D	68	T	84	d	100	t	116	⊕	132
5	5	1B	%	37	5	53	E	69	U	85	e	101	u	117	⊕	133
6	6	1C	&	38	6	54	F	70	V	86	f	102	v	118	⊕	134
7	7	1D	'	39	7	55	G	71	W	87	g	103	w	119	⊕	135
8	8	1E	(	40	8	56	H	72	X	88	h	104	x	120	⊕	136
9	9	1F	)	41	9	57	I	73	Y	89	i	105	y	121	⊕	137
A	10	20	*	42	:	58	J	74	Z	90	j	106	z	122	⊕	138
B	11	21	+	43	:	59	K	75	{	91	k	107	{	123	⊕	139
C	12	22	,	44	<	60	L	76		92	l	108		124	⊕	140
D	13	23	-	45	<	61	M	77	~	93	m	109	~	125	⊕	141
E	14	24	.	46	>	62	N	78	^	94	n	110	^	126	⊕	142
F	15	25	/	47	?	63	O	79	_	95	o	111	⊕	127	⊕	143
											A	B	C	D	E	F
											180	176	182	208	224	240
											181	177	183	209	225	241
											182	178	184	210	226	242
											183	179	185	211	227	243
											184	180	186	212	228	244
											185	181	187	213	229	245
											186	182	188	214	230	246
											187	183	189	215	231	247
											188	184	190	216	232	248
											189	185	191	217	233	249
											190	186	192	218	234	250
											191	187	193	219	235	251
											192	188	194	220	236	252
											193	189	195	221	237	253
											194	190	196	222	238	254
											195	191	197	223	239	255
											196	192	198	224	240	
											197	193	199	225	241	
											198	194	200	226	242	
											199	195	201	227	243	
											200	196	202	228	244	
											201	197	203	229	245	
											202	198	204	230	246	
											203	199	205	231	247	
											204	200	206	232	248	
											205	201	207	233	249	
											206	202	208	234	250	
											207	203	209	235	251	
											208	204	210	236	252	
											209	205	211	237	253	
											210	206	212	238	254	
											211	207	213	239	255	
											212	208	214	240		
											213	209	215	241		
											214	210	216	242		
											215	211	217	243		
											216	212	218	244		
											217	213	219	245		
											218	214	220	246		
											219	215	221	247		
											220	216	222	248		
											221	217	223	249		
											222	218	224	250		
											223	219	225	251		
											224	220	226	252		
											225	221	227	253		
											226	222	228	254		
											227	223	229	255		
											228	224	230			
											229	225	231			
											230	226	232			
											231	227	233			
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											252	248	254			
											253	249	255			
											254	250				
											255	251				

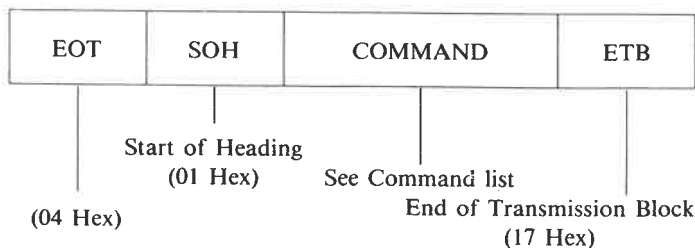
B. International character set TABLE 2

TABLE 2

Counter name	Hexadecimal															
	23	24	48	58	5C	5D	5E	68	78	7C	7D	7E	7F	80	81	82
U.S.A.	#	\$	@	(	/	)	^	'	{		}	~				
France	#	\$	À	-	Ç	Š	^	'	È	Û	È					
Germany	#	\$	§	Ä	Ö	Ü	^	'	Ä	ö	ü	ß				
U.K.	£	\$	@	(	/	)	^	'	{		}	~				
Denmark I	#	\$	@	Æ	Ø	Å	^	'	œ	ø	å	ü				
Sweden	#	\$	È	Ä	Ö	Å	^	'	ä	ö	å	ä				
Italy	#	\$	@	*	/	é	^	'	à	ó	è	ì				
Spain	§	\$	@	í	ñ	ú	^	'	í	ñ	ú	~				
Japan	#	\$	@	(	¥	)	^	'	(		)	-				
Norway	#	¤	é	Æ	ø	Å	ü	é	œ	ø	å	ü				
Denmark I	#	\$	é	Æ	ø	Å	ü	é	œ	ø	å	ü				

## 6. SOFTWARE CONTROL

### A. Command format



### B. Command list

#### 1. Set Baud Rate and Parity

COMMAND: B

COMPUTER: EOT SOH 'B' 'BAUD RATE' 'N' ETB  
 ASCII (04H)(01H)(42H) (31H...36H) (4EH)(17H)  
 Byte 1 1 1 1 1 1

DISPLAY: ACK (or NACK if failed)

ASCII (06H) (15H)  
 Byte 1 1

Note: Baud rates

31H : 9600

32H : 4800

33H : 2400

34H : 1200

35H : 600

36H : 300

#### 2. Select international code table

COMMAND: I

COMPUTER: EOT SOH 'I' 'CHAR' ETB  
 ASCII (04H)(01H)(49H) (30H...3AH) (17H)  
 Byte 1 1 1 1 1

DISPLAY: ACK (or NACK if failed)  
ASCII (06H) (15H)  
Byte 1 1

Note: International Character code

30H : U.S.A.  
31H : France  
32H : Germany  
33H : U.K.  
34H : Denmark I  
35H : Sweden  
36H : Italy  
37H : Spain  
38H : Japan  
39H : Norway  
3AH: Denmark II

Also please refer to International character set TABLE 1 and TABLE 2.

3. Save the current view message (Save Demo view data)

COMMAND: S

COMPUTER: EOT SOH 'S' 'Layer' ETB  
ASCII (04H)(01H)(53H) (31H...33H) (17H)  
Byte 1 1 1 1 1

DISPLAY: ACK (or NACK if failed)  
ASCII (06H) (15H)  
Byte 1 1

Note: DSP800 is capable to save 3 layers of view messages. Each layer can be 40 characters maximum.

4. Set cursor position

COMMAND: P

COMPUTER: EOT SOH 'P' 'Position' ETB  
ASCII (04H)(01H)(50H) (31H...58H) (17H)  
Byte 1 1 1 1 1

DISPLAY: ACK (or NACK if failed)  
ASCII (06H) (15H)  
Byte 1 1

Note: The cursor can be set to the position from 1 to 40.

Position 1 means the upper left corner position.

Position 20 means the upper right corner position.

Position 21 means the lower left corner position.

Position 40 means the lower right corner position.

5. Clear display range

COMMAND: C

COMPUTER: EOT SOH 'C' 'START' 'END' ETB

ASCII (04H) (01H) (43H) (31H...58H) (31H...58H) (17H)

Byte 1 1 1 1 1 1

DISPLAY: ACK (or NACK if failed)

ASCII (06H) (15H)

Byte 1 1

Note: Some part of the current view messages can be cleared by this COMMAND. It can start clearing between position 1 and position 40.

6. Display the saved DEMO message (DEMO on set)

COMMAND: D

COMPUTER: EOT SOH 'D' 'Layer' 'Mode' ETB

ASCII: (04H) (01H) (44H) (31H...37H) (31H...33H) (17H)

Byte 1 1 1 1 1 1

DISPLAY: ACK (or NACK if failed)

ASCII (06H) (15H)

Byte 1 1

Note: 1. There are three layers of saved view messages as described on COMMAND 'S'.

2. There are two modes of display.

Mode 1 is running the saved messages from right to left, which is a horizontal scroll mode.

Mode 2 is running the saved messages from the lower line to the upper line, which is a vertical scroll mode.

3. For display layers,
  - select 31H means display the message saved on layer 1.
  - select 32H means display the message saved on layer 2.
  - select 33H means display the two messages saved on layer 1 + layer 2.
  - select 34H means display the message saved on layer 3.
  - select 35H means display the two messages saved on layer 1 + layer 3.
  - select 36H means display the two messages saved on layer 2 + layer 3.
  - select 37H means display all the three messages saved on layer 1 + layer 2 + layer 3.
4. For display modes,
  - select 31H means display the message with Mode 1.
  - select 32H means display the message with Mode 2.
  - select 33H means display the message with both Mode 1 + Mode 2.

For this Demo display function, you must have saved the messages by COMMAND 'S' previously. For example, select 37H for displaying layers and select 33H for displaying modes, DSP800 would display all the three messages saved on layer 1 + layer 2 + layer 3 with both Mode 1 + Mode 2 displaying modes.
5. Any new message from the computer would stop this Demo display function and DSP800 would display that new message from the computer.

7. Select the driver ON/OFF setting (Not used.)

8. Transmit the current view message to computer

COMMAND: T

COMPUTER:	EOT	SOH	'T'	ETB
ASCII	(04H)	(01H)	(54H)	(17H)
Byte	1	1	1	1
DISPLAY:	SOH	'DATA'	ETB	
ASCII	(01H)		(17H)	
Byte	1	40	1	

C. Transmission method

Each ASCII character is transmitted with

1 start bit

8 data bits

1 stop bit

No parity

Note: You may generate your own application software to run the display according to the standard RS-232C communication protocols and the SOFTWARE CONTROL informations listed on this paragraph.

## 7. SPECIFICATIONS

### A. Display

- Vacuum fluorescent display (VFD).
- Number of characters: 40 (20 columns × 2 lines).
- Display color: Blue-green.
- Character font: 5 × 7 dot matrix.
- Character size; H9.2 × W6.4mm.
- Character type: Alpha numeric : 95  
International characters : 32  
Graphic characters : 128

### B. Dimension

- Display unit: H110 × W230 × D45mm.
- Support pole: Telescopic pole from 270mm to 440mm with diameter 38mm.
- Base: 12mm with 80mm diameter.
- Tilt angle: 30 degree MAX.
- Horizontal rotation: 360 degree.
- Weight: Approx. 800 grams.

### C. Interface

- Display interface: RS-232C.
- Data transmission method: Serial  
8 data bits  
1 stop bit  
No parity
- Interface connector: Female D-sub 25 pin connector with 1700mm cable.

### D. Operating environment

- Temperature: 5 to 45 degree C.
- Humidity: 10 to 85% relative.

### E. Storage environment

- Temperature: - 10 to 50 degree C.
- Humidity: 10 to 90% relative.

## 8. INSTRUCTIONS OF DEMO SOFTWARE

Note: for the first installation, your better connect DSP800 with the COM2 port of the computer due to the initial value COM2 for DSP800.

### A. How to run the Demo software

1. Find the enclosed disk DSP800.EXE.
2. Make sure the installation of DSP800 is completed.
3. Enter the DOS system to start your computer.
4. Insert the software disk into Drive A (or B) of your computer under DOS system and key in DSP800 as below: (if Drive A used).

```
A:\>DSP800
```

5. Press 'Enter', you will see the DSP FUNCTION DEMO software menu on the screen as below:

```
***** DSP FUNCTION DEMO *****
```

- ```
F1. PC RS232 Communication set: COM2 9600 N 8 1  
F2. DSP RS232 Communication set:      9600 N 8 1  
F3. DSP Internation character set:    0  
F4. DSP Save demo view data
```

- 
- ```
F5. DSP cursor position set (1-40)  
F6. DSP clear display range  
F7. DSP DEMO on set  
F8. DSP & DRIVE ON/OFF setting (Not used.)  
F9. DSP TX view data to PC (EOT SOH 'T' ETB)
```

---

```
ESC QUIT
```

6. Then, follow this menu to run DSP800 Demo software.
  - Press F1 to set RS-232 communication of the computer, select COM port. Baud rate must be set as the same as the baud rate shown on the lower line of the display, such as '9600 N 8 1' means baud rate 9600, No Parity, 8 data bits, 1 stop bit, and Parity must be No Parity.
  - Press F2 to set RS-232 communication of DSP800, select Baud rate and Parity must be No Parity. Also the selections at F1 and F2 must be the same, otherwise DSP800 can not communicate with the computer.

- Press F3 to select International Character code set.
- Press F4 to save the current view message into the memory of DSP800.
- Press F5 to move the cursor position.
- Press F6 to clear some or all the current view message.
- Press F7 to display the previously saved message.
- Press F8 to select the driver feature. (Not used.)
- Press F9 to transmit the current view message to the computer.

B. After the handshaking between DSP800 and the computer is completed, this means the operations F1 and F2 have successfully been done, DSP800 would display any message character from the computer. Any new message from the computer would cover the old message on DSP800 display. You may enter any message to display.

Note: First of all, install DSP800 to the COM2 of your computer to run this DEMO software. The Default value of DSP800 communication parameters are:

COM port : COM2  
Baud rate = 9600  
Parity = None





